

BASKETBALL GUARANTEED TO MAKE YOU SICK (The *STORIES GUARANTEED TO MAKE YOU SICK* Trivia Game)

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The Rules

Number of players: Infinite or fewer (Also this game may be played by individuals **or** with teams. Up to three people per team. More than that is just too easy, isn't it?)

Number of DICs (Dudes in Charge): One (this person has all the questions, (hopefully) all the answers, and some way to keep score)

Total number of points needed to win (i.e., "The Goal"): This is determined before the game begins. Twenty, 25, 30... all of those are good choices. A million is probably an unrealistic goal. Likewise, any number under six (including negative integers) will probably make for too short a game.

Levels of questions: One pointer = Easy. Kind of like a two-foot shot.

Two pointer = Medium difficulty. Kind of like a 10-15 foot shot.

Three pointer = Difficult (or a trick question). Like a 3-pointer (Duh!)

Rules: MC asks each player in turn which type of shot he/she wants to attempt. The player chooses a one-pointer, a two-pointer, or a three-pointer. The MC asks the asked-for level question to the player. A right answer gets the points; a wrong answer gets zero/zilch/nada/the big goose egg/tears/rage/unending humiliation/you name it.

If a question is missed, the next player does not get the opportunity to answer it. The question simply goes back into the unanswered question pool.

Once a question is answered correctly, the player gets that number of points AND the question is put into the one-pointer category. (In other words, questions that have already been answered automatically qualify as one-pointers.)

Note: Of course this game can be modified to the needs of anyone playing the game. If you want to use just the one-point questions, go ahead. (Or use only the three-pointers, if you think you're up to it.)

ABOUT THE QUESTIONS

All questions are numbered and answers may be found on the answer pages.

T or F = This is a True/False question.

MC = Multiple choice question. There may be any number of choices, but to get credit the player must pick the exact answer(s). (Yes, sometimes there might be more than one correct answer.)

___ = Any question followed by an underlined blank means it's a "Fill in the blank with the correct answer" type of question.

Whether an answer is right or not is determined by the DIC (Dude in Charge) only. Players are not allowed to decide if their answers are right or not. (And players' mamas don't have any say either.)